

3 Relativistic Cosmology:

- Properties of FLRW metric
- Scale factor is related to spatial curvature
- Experimental observation based on distance measurements

3.1 Introduction:

(A1) GR applicable on cosmological scales

$$ds^2 = g_{\mu\nu} dx^\mu dx^\nu$$

(A2) We postulate: galaxies move on time-like geodesics

$$ds^2 = \underbrace{c^2 dt^2}_{t=\tau} - \underbrace{h_{ij} dx^i dx^j}_{=d\sigma^2} \Rightarrow \text{geodesics: } x^i = \text{const.}$$

(A3) • Isotropy of space + cosmological principle

$\Rightarrow$ homogeneity of space $\rightarrow$ *not unknown*

$$(1) \quad d\sigma^2 = h_{ij} dx^i dx^j = f(r) dr^2 - \underbrace{r^2}_{=r^2} (d\vartheta^2 + \sin^2 \vartheta d\varphi^2)$$

without loss of generality as always achievable via a suitable r -transformation

• constant curvature in space: analogy with 2D spaces

$\Rightarrow$ sphere (curvature > 0), plane (curvature $= 0$), hyperboloid (curvature < 0)

$$(2) \quad R_{ikle} = K(h_{il}h_{jk} - h_{ik}h_{jl}) \Rightarrow R_{ijk} = 2K h_{ij}$$

$$R_{11} \stackrel{(1)}{=} \frac{f'(r)}{r f(r)} \stackrel{(2)}{=} 2k f(r) \quad (3)$$

$$R_{22} \stackrel{(1)}{=} 1 + \frac{r f'(r)}{2 f(r)^2} - \frac{1}{f(r)} \stackrel{(2)}{=} 2k r^2 \quad (4)$$

$$(3) \text{ in } (4): 1 + \frac{r^2}{2 f(r)} 2k f(r) - \frac{1}{f(r)} = 2k r^2 \Rightarrow f(r) = \frac{1}{1 - k r^2} \quad (5)$$

$$(5) \text{ in } (3), (4): \quad \checkmark$$

The metric for a 3-space ^{with} constant curvature:

$$d\sigma^2 = \frac{dr^2}{1 - k r^2} + r^2 (d\vartheta^2 + \sin^2 \vartheta d\varphi^2) \quad [k=0: \text{flat Euclidean space}]$$

$$\text{Note 1: } r = \frac{\tilde{r}}{1 + \frac{1}{4} k \tilde{r}^2}$$

$$\Rightarrow d\sigma^2 = \underbrace{\frac{1}{(1 + \frac{1}{4} k \tilde{r}^2)^2}}_{\text{conformal factor}} \cdot \underbrace{\{ d\tilde{r}^2 + \tilde{r}^2 (d\vartheta^2 + \sin^2 \vartheta d\varphi^2) \}}_{\text{flat metric}}$$

$\Rightarrow$ FLRW is conformally flat.

More precise: $g_{\mu\nu}$ must have for each time instant t a spatial curvature, which is constant in space, but it can vary with time

$$ds^2 = c^2 dt^2 - \underbrace{R^2(t)}_{\text{time-dependent scaling factor}} \left\{ \frac{dr^2}{1 - k r^2} + r^2 (d\vartheta^2 + \sin^2 \vartheta d\varphi^2) \right\} \quad \text{FLRW metric}$$

$$\text{Note 2: } k \neq 0 \Rightarrow k = |k| \cdot \epsilon, \quad \epsilon = \pm 1$$

rescaling: $\bar{r} = \sqrt{|k|} r$

$$ds^2 = c^2 dt^2 - \bar{R}^2(t) \left\{ \frac{d\bar{r}^2}{1 - k\bar{r}^2} + \bar{r}^2 (d\vartheta^2 + \sin^2\vartheta d\varphi^2) \right\}, \quad \bar{R}^2 = \frac{R^2}{|k|}$$

$\Rightarrow$ valid for $k = \pm 1$ and $k = 0$

Note 3: $k = +1 \hat{=}$ expanding universe, see later

$\bar{R}$ is proportional to distances between distant points
and " " " curvature radius.

3.2 Geometry of 3-spaces with constant curvatures:

Case 1: $k = 1$ $ds^2 = R^2 \left[\frac{dr^2}{1-r^2} + r^2 (d\vartheta^2 + \sin^2\vartheta d\varphi^2) \right]$
coordinate singularity

new coordinate:

$$r = \sin \chi, \quad dr = \cos \chi d\chi = \sqrt{1-r^2} d\chi$$

$$\Rightarrow ds^2 = R^2 \left[d\chi^2 + \sin^2 \chi (d\vartheta^2 + \sin^2 \vartheta d\varphi^2) \right]$$

3D space of constant curvature embedded in 4D Euclidean space

$$\left. \begin{aligned} w &= R \cos \vartheta \\ x &= R \sin \chi \sin \vartheta \cos \varphi \\ y &= R \sin \chi \sin \vartheta \sin \varphi \\ z &= R \sin \chi \cos \vartheta \end{aligned} \right\} \begin{aligned} ds^2 &= R^2 (dw^2 + dx^2 + dy^2 + dz^2) \\ w^2 + x^2 + y^2 + z^2 &= R^2 \end{aligned}$$

Case 2: $k = 0$ $ds^2 = R^2 [dr^2 + r^2 (d\vartheta^2 + \sin^2\vartheta d\varphi^2)]$
 $ds^2 = dx^2 + dy^2 + dz^2$

$$x = R r \sin \vartheta \cos \varphi$$

$$y = R r \sin \vartheta \sin \varphi \quad \Rightarrow \quad 3D \text{ Euclidean space}$$

$$z = R r \cos \vartheta$$

Case 3: $k = -1$ $r = \sinh X$, $dr = \cosh X dX = \sqrt{1+r^2} dr$
new coordinate

$$\Rightarrow dG^2 = R^2 [dX^2 + \sinh^2 X (d\vartheta^2 + \sin^2 \vartheta d\varphi^2)]$$

$$w = R \cosh X$$

$$x = R \sinh X \sin \vartheta \cos \varphi$$

$$y = R \sinh X \sin \vartheta \sin \varphi$$

$$z = R \sinh X \cos \vartheta$$

$$\left\{ \begin{array}{l} dG^2 = R^2 [-dw^2 + dx^2 + dy^2 + dz^2] \\ +w^2 - x^2 - y^2 - z^2 = R^2 \end{array} \right.$$

3D hyperboloid embedded in 4D Minkowski space

Unification of 3 cases

$$\Rightarrow r = f(X) = \begin{cases} \sin X & ; k=+1 \\ X & ; k=0 \\ \sinh X & ; k=-1 \end{cases}, \begin{cases} 0 \leq X \leq \pi \\ 0 \leq X < \infty \\ 0 \leq X < \infty \end{cases}$$

$$ds^2 = c^2 dt^2 - \underbrace{R^2(t) [dX^2 + f(X)^2 (d\vartheta^2 + \sin^2 \vartheta d\varphi^2)]}_{= dG^2 \text{ spatial distances}}$$

Determination of distances:

- First point identified with origin of coordinate system ($x=0, y=0, z=0$).
- Consider a path to the second point: $d\varphi=0=d\vartheta \Rightarrow dG = R(t) dX$

$$D = \int_0^X dx^1 \quad R(t) = R(t)X \quad \Rightarrow \quad \begin{cases} X: \text{distance coordinate} \\ R(t): \text{scale factor changing with time} \end{cases}$$

3.3 Effects of Curvature:

3.3.1 Example of Sphere:

all points on red circle have the same distance

from North Pole: $D = R \vartheta$

angle in radian measure

all red points represent a circle with circumference

$$U = 2\pi R \sin \vartheta$$

$$\text{Notion: } \frac{U}{D} = \frac{2\pi R \sin \vartheta}{R \vartheta} = 2\pi \frac{\sin \vartheta}{\vartheta} \quad \vartheta = \frac{D}{R} \quad 2\pi \frac{\sin(\frac{D}{R})}{\frac{D}{R}} < 2\pi \quad R > 0$$

$$\text{plane} \equiv R \rightarrow \infty: \quad \frac{U}{D} = 2\pi$$

$$\text{equator: } \vartheta = \pi/2, \quad \frac{U}{D} = 2\pi \cdot \frac{1}{\pi/2} = 4 < 2\pi \approx 6.3$$

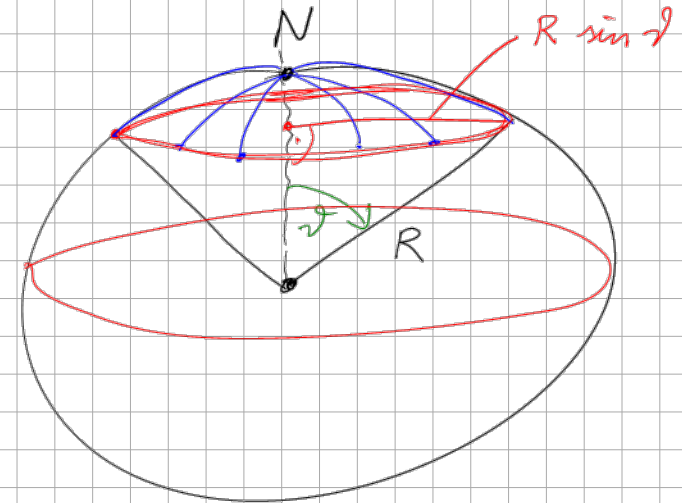
Now: transfer this line of reasoning from 2D to 3D

3.3.2 FLRW Metric:

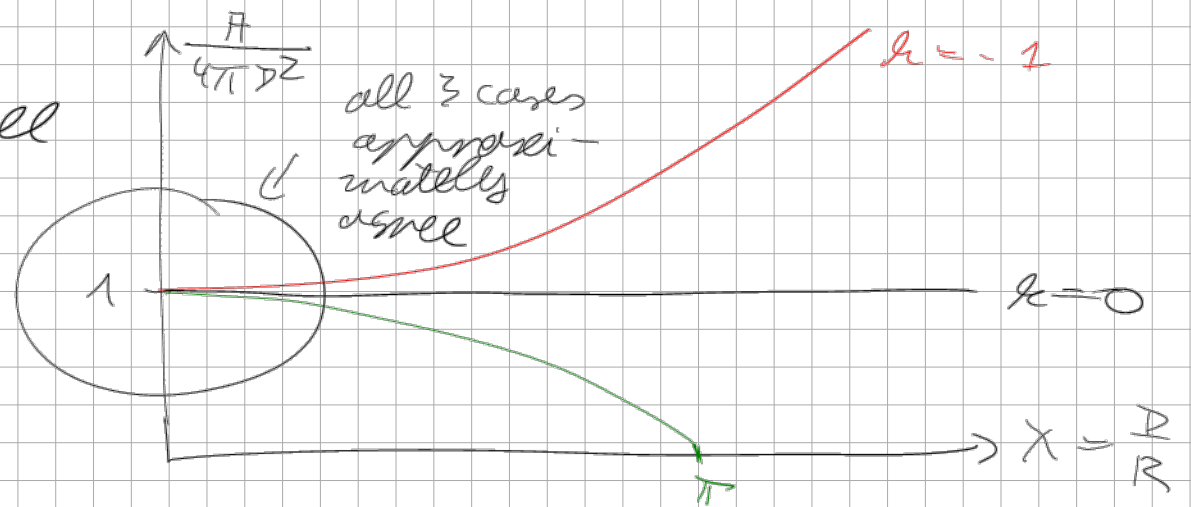
First point: $x = \vartheta = \varphi = 0$

consider all points at distance $D = R X$: sphere with area $A = 4\pi D^2$

$$\frac{A}{D^2} = 4\pi \frac{f(x)^2}{x^2} \quad \underline{x = \frac{D}{R}} \quad 4\pi \frac{f(\frac{D}{R})}{(\frac{D}{R})^2} = 4\pi \cdot \begin{cases} \sin^2(\frac{D}{R}) / (\frac{D}{R})^2; & k = +1 \\ 1; & k = 0 \\ \sinh^2(\frac{D}{R}) / (\frac{D}{R})^2; & k = -1 \end{cases}$$



Moral: In order to detect curvature effects, D should not be too small



3.3.3 direct measurement curvature:

Assume: On cosmological scales equal distribution of galaxies with the same luminosity

Radiation power of one galaxy at D distributes at area

$$A(D) = 4\pi R^2 f\left(\frac{D}{R}\right)^2$$

Apparent luminosity:

$$\left. \begin{aligned} \frac{1}{D^2} \sim A(D) &= 4\pi R^2 \underline{f\left(\frac{D}{R}\right)^2} & \stackrel{k=0}{=} 4\pi D^2 \\ N(D) \sim V(D) &= 4\pi R^3 \int_0^{D/R} d\chi \underline{f(\chi)^2} & \stackrel{k=0}{=} \frac{4\pi}{3} D^3 \end{aligned} \right\} \begin{array}{l} \text{Eliminate} \\ \text{distance } D \end{array}$$

$$k=0: \quad l \sim D^{-2}, \quad D \sim l^{-\frac{1}{2}} \Rightarrow N \sim l^{-\frac{3}{2}}$$

Any deviation from this power-law would indicate a non-vanishing spatial curvature. Too simplified consideration:

- real distribution of galaxies is more complicated
- cosmological red shift due to expansion of Universe

3.3.4 Finite, Unlimited Universes

$k = 1$: volume is finite, $f(x) = \sin x$, maximally $x = \frac{D}{R} = \pi$ is traversable

$$V = 4\pi R^3 \int_0^\pi dx \sin^2 x = 2\pi^2 R^3 \text{ is finite}$$

but unlimited like 2D balloon with expanding radius

3.4 Redshift - Distance Relation:

galaxy 1

galaxy 2

emitted at t_1

received at t_2

light travels along geodesics:

$$d\theta = 0 = d\varphi, \quad x(t_1) = 0 \quad \text{to} \quad x(t_2) = x$$

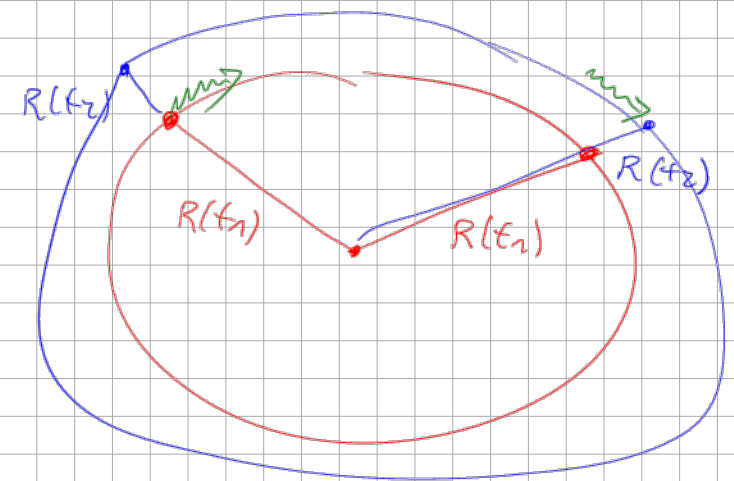
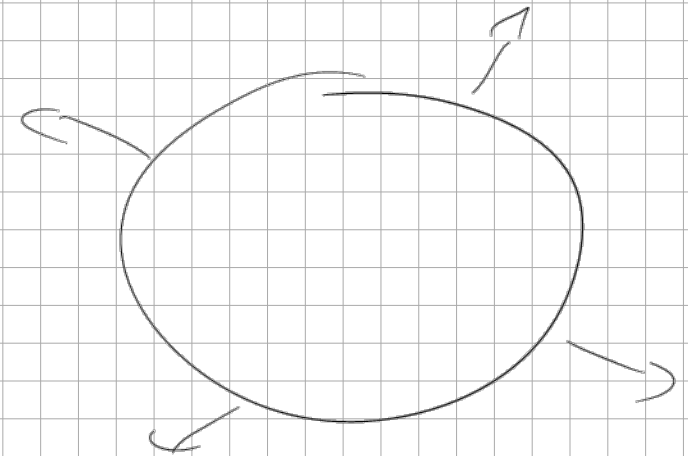
$$ds^2 = c^2 dt^2 - R^2(t) dx^2 = 0$$

↑
photons

$$\Rightarrow dx = \frac{c dt}{R(t)}$$

$$x = \int_{t_1}^{t_2} \frac{c dt}{R(t)} = \int_{t_1 + \delta t_1}^{t_2 + \delta t_2} \frac{c dt}{R(t)}$$

light maxima: δt_1 versus δt_2



$$t_1 < t_2$$

$$\dot{R}(t_1) > 0$$

$$\Rightarrow \delta t' \sim 10^{-14} \text{ s}$$

$$\Rightarrow \frac{\delta t_1}{R(t_1)} = \frac{\delta t_2}{R(t_2)}$$

$$\Rightarrow \frac{1}{R(t)} = \text{const.}$$

$$\Rightarrow \dots = \text{cosmological red shift}$$